

March 10, 2026

Re: Mosquito Control Services

THE COMMUNITY WILL BE BILLED FOR THE ACUTAL COST AT THE END OF THE SEASON

Worcester County

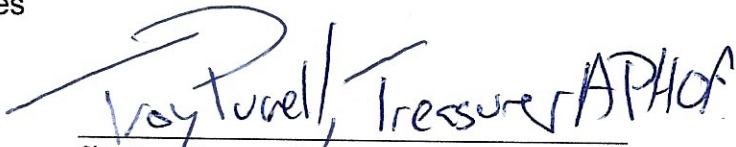
The **Assateague Point H.O.A.** hereby requests participation in the State of Maryland's Mosquito Control Program and agrees to cooperate and defray costs in accordance with agreements arranged with the Maryland Department of Agriculture (MDA). This appropriation covers the following period: **2026 Mosquito Season**. If this amount is acceptable, please sign and return this form to MDA. If you wish to revise this appropriation, please line through and write the new amount. If revised, mosquito control services will be adjusted accordingly. Thank you for your support of MDA's mosquito control program.

The undersigned community representative agrees to contact all community members, notifying them of the community's participation in the mosquito control program.

Community Map: A community map should be on 8 ½" x 11" sheet(s) of paper, with all roads (spray path) clearly highlighted. Acceptable maps include community planning maps, printed maps, or photocopies of road maps. If you need help creating a map, please contact us at (410) 543-6626. If a map was submitted in the **2025** season, another map does not need to be submitted for the **2026** season unless there are changes.

Mosquito Control Services
Surveillance and control of
larval/adult mosquitoes

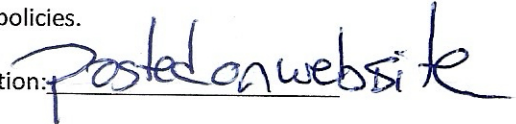
Appropriation
\$1,000.00


Kay Turell, Treasurer APHOA

Signature-Community Representative/H.O.A.

I have read and understand the Standard Mosquito Control Operating Procedures and I will inform all residents of these policies.

Method of notification:


Posted on website

Mailing Address:

Assateague Pointe HOA, Inc
P.O. Box 460
Ocean City, MD 21843

Please mail your application, and map to:

Daniel Schamberger
Maryland Department of Agriculture
Mosquito Control Section
27722 Nanticoke Road, Unit #2
Salisbury, MD 21801
Phone: (410) 543-6626
E-mail: daniel.schamberger@maryland.gov